Towards Revealing the Mystery behind Chain of Thought

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Catalogue

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Capabilities of LLMs

Large Language Models (LLMs) have demonstrated emergent capabilities in various aspects [Bubeck et al., 2023]:

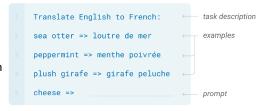
- Generation: translation, summary, composition, · · ·
- Question answering
- Mathematics
- Coding
- Reasoning, Planning, Decision-making, · · ·



 Most LLMs follow the autoregressive design paradigm [Radford et al., 2019, Brown et al., 2020, OpenAl, 2023, Zhang et al., 2022, Touvron et al., 2023, Chowdhery et al., 2022, Rae et al., 2021, Scao et al., 2022].

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- The task description along with the task input can be together encoded as a sequence of tokens, called the *prompt*.



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Translate English to French: 

sea otter => loutre de mer 

peppermint => menthe poivrée

plush girafe => girafe peluche

cheese => 

prompt
```

• The answer is generated by predicting subsequent tokens conditioned on the prompt in an autoregressive way.

Chain of Thought Prompting (CoT)

- Crucial for tasks involving math or reasoning [Wei et al., 2022, Kojima et al., 2022, Suzgun et al., 2022, Nye et al., 2022, Wies et al., 2023].
- Two typical triggering methods:

(a) Zero-shot

Q: A juggler can juggle 16 balls. Half of the balls are golf balls. and half of the golf balls are blue. How many blue golf balls are there?

A: The answer (arabic numerals) is

(Output) 8 X

(b) Few-shot

- Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?
- A: The answer is 11
- Q: A juggler can juggle 16 balls. Half of the balls are golf balls, and half of the golf balls are blue. How many blue golf balls are there?

A:

(Output) The answer is 8. X

(c) Zero-shot-CoT

Q: A juggler can juggle 16 balls. Half of the balls are golf balls. and half of the golf balls are blue. How many blue golf balls are there?

A: Let's think step by step.

(Output) There are 16 balls in total. Half of the balls are golf balls. That means that there are 8 golf balls. Half of the golf balls are blue. That means that there are 4 blue golf balls. <

(d) Few-shot-CoT

- Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?
- A: Roger started with 5 balls, 2 cans of 3 tennis balls each is 6 tennis halls 5 + 6 = 11 The answer is 11
- Q: A juggler can juggle 16 balls. Half of the balls are golf balls. and half of the golf balls are blue. How many blue golf balls are there?

A:

(Output) The juggler can juggle 16 balls. Half of the balls are golf balls. So there are 16 / 2 = 8 golf balls. Half of the golf balls are blue. So there are 8 / 2 = 4 blue golf balls. The answer is 4. <

Questions Regarding CoT

- Why is CoT generation so powerful?
- How can these prompts trigger the CoT generation? Can we design better prompting strategies to further exploit the power of LLMs?
- How can CoT emerge in LLMs trained over massive data?



Questions Regarding CoT

- How can we theoretically understand the power of CoT generation?
- How can these prompts trigger the CoT generation? Can we design better prompting strategies to further exploit the power of LLMs?
- How can CoT emerge in LLMs trained over massive data?

We focus on the first aspect by answering two central questions:

- Are there indeed inherent limitations of LLMs in directly solving math/reasoning tasks (without CoT)?
- What is the essential reason that CoT generation can bypass the limitations and boost the performance of LLMs?



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- ullet Input: a sequence of tokens s of length n.
- ullet Initial embedding: $extbf{ extit{X}}^{(0)} = [extbf{ extit{v}}_1 + extbf{ extit{p}}_1, \cdots, extbf{ extit{v}}_n + extbf{ extit{p}}_n]^ op \in \mathbb{R}^{n imes d}$, where
 - each input token s_i is converted to a d-dimensional vector $v_i = \operatorname{Embed}(s_i) \in \mathbb{R}^d$;
 - $m{p}_i \in \mathbb{R}^d$ is the positional embedding.
- ullet Propagation: L Transformer blocks follow, each of which transforms the input by

$$\boldsymbol{X}^{(l)} = \boldsymbol{X}^{(l-1)} + \operatorname{Attn}^{(l)}(\boldsymbol{X}^{(l-1)}) + \operatorname{FFN}^{(l)}\left(\boldsymbol{X}^{(l-1)} + \operatorname{Attn}^{(l)}(\boldsymbol{X}^{(l-1)})\right),$$

- Attn^(l) is a multi-head self-attention layer;
- ▶ FFN^(l) is a 2-layer feed forward network with GeLU activation.

$$FFN^{(l)}(\boldsymbol{X}) = \sigma(\boldsymbol{X}\boldsymbol{W}_1^{(l)})\,\boldsymbol{W}_2^{(l)}.$$



• Multi-head self attention:

$$\operatorname{Attn}^{(l)}(\boldsymbol{X}) = \sum_{h=1}^{H} \operatorname{softmax}\left(\boldsymbol{X}\boldsymbol{W}_{Q}^{(l,h)}(\boldsymbol{X}\boldsymbol{W}_{K}^{(l,h)})^{\top} + \boldsymbol{M}\right)\boldsymbol{X}\boldsymbol{W}_{V}^{(l,h)}\boldsymbol{W}_{Q}^{(l,h)},$$

- ▶ The matrix $M \in \{-\infty, 0\}^{n \times n}$ is a causal mask defined as $M_{ij} = -\infty$ iff i < j. This ensures that each position i can only attend to preceding positions $j \le i$.
- Output: $X_{n,:}^{(L)} \in \mathbb{R}^d$ is used to predict the token s_{n+1} (via a softmax classifier).
- Autoregressive generation: By concatenating s_{n+1} to the end of the input sequence s, the above process can be repeated. The process continues iteratively until a designated End-of-Sentence token is generated.



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- We consider two tasks: arithmetic and equation, which serve as elementary building blocks in solving complex real-world math problems.
- In addition, we know that LLMs exhibit the ability to make decisions. We also consider a powerful decision-making framework: Dynamic Programming (DP). Can LLMs emulate DP algorithms to break down a complex problem into subproblems and tackle them sequentially?

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- We consider two tasks: arithmetic and equation, which serve as elementary building blocks in solving complex real-world math problems.
- In addition, we know that LLMs exhibit the ability to make decisions. We also consider a powerful decision-making framework: Dynamic Programming (DP). Can LLMs emulate DP algorithms to break down a complex problem into subproblems and tackle them sequentially?
- We use the example of the Longest Increasing Subsequence to illustrate.

Setups and Illustrations

Two setups:

- Directly generate the answer;
- Generate a complete CoT solution.

Let's try both setups on contemporary LLMs first! Two different ways to prompt: "[Direct]" means directly generating the answer, and "[Chain]" means generating intermediate steps.



Below I will ask you a few questions. When a question is prefixed with [Direct], please directly generate the answer WITHOUT giving any intermediate steps. On the contrary, when a question is prefixed with [Chain], please answer the question in details step by step, and give the final answer in the end

Arithmetic: Direct



[Direct]
$$3+(7-(7-2)\times(5-3))-(6-4\times(1+2)) = ?$$



The result of the expression $3+(7-(7-2)\times(5-3))-(6-4\times(1+2))$ is -5.

Arithmetic: Chain of Thought



Sure, let's break this equation down following the order of operations, also known as BIDMAS/BODMAS (Brackets, Indices/Orders, Division and Multiplication (from left to right), Addition and Subtraction (from left to right)).

First, we'll resolve operations inside the brackets:

- 1. Inside the first set of brackets, we have (7-2) which equals 5.
- 2. Inside the second set of brackets, we have (5-3) which equals 2.
- 3. Inside the third set of brackets, we have (1+2) which equals 3.

So the equation now looks like this: 3+(7-5×2)-(6-4×3)

Next, we'll carry out the multiplication operations:

- 4. 5×2 equals 10.
- 5. 4×3 equals 12.

Our equation now becomes: 3+(7-10)-(6-12)

Next, we'll do the subtraction:

- 6. 7-10 equals -3.
- 7. 6-12 equals -6.

Now the equation is: 3+(-3)-(-6)

Finally, we'll do the addition and subtraction:

- 8. 3 + (-3) equals 0.
- 9. 0 (-6) equals 6.

So, the result of the expression 3+(7-(7-2)×(5-3))-(6-4×(1+2)) is 6.



Linear Equation: Direct

GD

[Direct] Solve the following linear equation:

$$3x + 3y + 12z = 6;$$

$$2x + 5y + 14z = 7$$
;

$$2x + 4y + 15z = 6$$
;



The solution to the system of linear equations is x = 1, y = -1, and z = 0.

Linear Equation: Chain of Thought

From the first simplified equation (y + 2z = 1), we can express y = 1 - 2z. Substitute y into the second simplified equation (2y + 7z = 2), we get:

$$2*(1-2z) + 7z = 2$$

$$9 - 47 + 77 = 9$$

$$3z = 0$$

$$z = 0$$

Substitute z = 0 back into y + 2z = 1, we get:

$$y + 2*0 = 1$$

$$y = 1$$

Substitute y = 1 and z = 0 into the first equation (x + y + 4z = 2), we get:

$$x + 1 + 4*0 = 2$$

$$x = 2 - 1$$

$$x = 1$$

So, the solution of this system of linear equations is x = 1, y = 1, and z = 0.

Longest Increasing Sub-sequence: Direct



[Direct] What is the length of the longest increasing sub-sequence of the following sequence?

5106947238



The length of the longest increasing subsequence of the given sequence is 5.



Longest Increasing Sub-sequence: Chain

The comparison and update would look like this:

- 1. 10 is greater than 5, so we can extend the increasing subsequence ending at 5 to include 10, so the list becomes [1, 2, 1, 1, 1, 1, 1, 1].
- 6 is greater than 5, so we can extend the increasing subsequence ending at 5 to include 6, the list becomes [1, 2, 2, 1, 1, 1, 1, 1, 1].
- 9 is greater than 5, 6 and 10, so we can extend the increasing subsequence ending at 6 to include 9, the list becomes [1, 2, 2, 3, 1, 1, 1, 1].
- 7 is greater than 5, 6, so we can extend the increasing subsequence ending at 6 to include 7, the list becomes [1, 2, 2, 3, 1, 3, 1, 1].
- 3 is greater than 2, so we can extend the increasing subsequence ending at 2 to include 3, the list becomes [1, 2, 2, 3, 1, 3, 1, 2, 1].
- 6. 8 is greater than 2, 3, 4, 5, 6, 7, so we can extend the increasing subsequence ending at 7 to include 8, the list becomes [1, 2, 2, 3, 1, 3, 1, 2, 4].

Step 5: The length of the longest increasing subsequence is the maximum value in the list created in step 2. So, after going through the entire sequence, we look for the maximum value in the list which is 4.

So, the length of the longest increasing subsequence of the given sequence is 4.



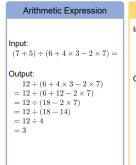
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Problem Formulation

- We consider a simplified setting where all numbers are integers ranging from $\{0, \cdots, p-1\}$ and arithmetic operations are performed in the finite field modulo p (p is a prime number).
- Arithmetic (n, p): the task of evaluating arithmetic expressions (modulo p), where the input length is bounded by n.
- Equation (m, p): the task of solving linear equations (modulo p) with no more than m variables.
- For DP problems, please refer to our paper :)



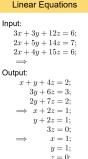


Figure 1: Illustrations of CoT on two math tasks.

Negative Results

Theorem

Assume $TC^0 \neq NC^1$. For any prime number p, integer L, and any polynomial Q,

- there exists a problem size n such that no log-precision autoregressive Transformer with depth L and hidden dimension $d \leq Q(n)$ can solve the problem Arithmetic(n,p).
- there exists a problem size m such that no log-precision autoregressive Transformer with depth L and hidden dimension $d \leq Q(m)$ can solve the problem Equation(m,p).
- Our theorems imply that in order to directly output the answers sequentially, the size of the model will grow super-polynomially in the input length for both problems.
- Here TC^0 and NC^1 are two computation complexity classes just like P and NP, and it is widely regarded that $TC^0 \subsetneq NC^1$.

How About generating a CoT solution?

Theorem

Fix any prime p. For any integer n>0, there exists an autoregressive Transformer with constant hidden size d (independent of n), depth L=5, and 5 heads in each layer that can generate the CoT solution for all inputs in Arithmetic(n,p). Moreover, all parameter values in the Transformer are bounded by $O(\operatorname{poly}(n))$.

Theorem

Fix any prime p. For any integer m>0, there exists an autoregressive Transformer with constant hidden size d (independent of m), depth L=5, and 5 heads in each layer that can generate the CoT solution for all inputs in Equation(m,p). Moreover, all parameter values in the Transformer are bounded by $O(\operatorname{poly}(m))$.

Discussions

- How can LLMs equipped with CoT bypass the impossibility results?
 - This can be understood via the effective depth of the Transformer model. Employing CoT creates dependency between output tokens and leads to a significantly deeper model with depth proportional to the length of the CoT solution.
 - The model can decompose the problem into various subproblems, so that each subproblem can be efficiently and effectively solved with a constant layer model by utilizing the answers (or other relevant information) obtained from previous tokens.
 - Consequently, CoT generation yields an expressivity far beyond any constant layer models.

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Experiments

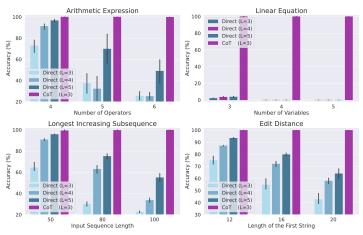


Figure 2: Model performance on different tasks. For all tasks and various difficulty levels, autoregressive Transformers with CoT consistently outperform Transformers trained on direct datasets. In particular, 3-layer Transformers already succeed in these tasks with almost perfect accuracy, while deeper Transformers (L=3,4,5) trained on the direct datasets typically fail.

Experiments: Length Extrapolation

Trained on data with number of operators less than 16, and test on longer samples.

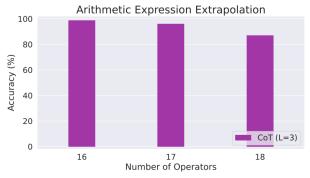


Figure 3: Performance of the length extrapolation experiment, tested on sequences that are longer than those in training.

Extensions

Many theoretical and empirical problems remain to be studied:

- How to make generation "shorter" and "faster" while maintaining the benefit of CoT \rightarrow architecture improvement.
- How to trigger an appropriate CoT process and delegate sub-problems to plugins / search?
- How can CoT solutions be learnt when there are only limited CoT demonstrations during training? Is is even true?
- Eventually, how to do knowledge verification and avoid hallucination?

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Chain of Thought

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Thank You!

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